

## Python Support - Issue #7864

### Proxy settings not passed to Bandersnatch when syncing PyPi

11/19/2020 09:20 AM - ByteSore

<b>Status:</b>	MODIFIED	<b>Start date:</b>	11/19/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>Estimated time:</b>	0:00 hour
<b>Category:</b>			
<b>Sprint/Milestone:</b>	3.0 GA		
<b>Severity:</b>	2. Medium	<b>Groomed:</b>	No
<b>Version - Python:</b>		<b>Sprint Candidate:</b>	No
<b>Platform Release:</b>	3.0.0	<b>Tags:</b>	
<b>Target Release - Python:</b>		<b>Sprint:</b>	
<b>OS:</b>		<b>Quarter:</b>	
<b>Triaged:</b>	Yes		

**Description**

When setting up a remote with a proxy, the settings are not being passed to Bandersnatch. When syncing there are errors in journalctl like:

```
Connection timeout to host https://pypi.org/pypi
```

#### Associated revisions

##### Revision 4bb82017 - 12/04/2020 09:35 PM - gerrod

Pulp Python now passes proxy settings to Bandersnatch when syncing

fixes: #7864 <https://pulp.plan.io/issues/7864>

#### History

##### #1 - 11/19/2020 09:52 PM - dalley

- Project changed from Pulp to Python Support

##### #2 - 11/19/2020 09:52 PM - dalley

- Triaged changed from No to Yes

##### #3 - 11/20/2020 09:09 AM - ByteSore

gerrod> hey ByteSore, I'm looking into your issue <https://pulp.plan.io/issues/7864>, and I was wondering if you have HTTP\_PROXY or HTTPS\_PROXY environment variables set to anything?

- Yes, I did try with those environment vars. Also the all\_proxy. But none of these worked out.

I've changed file site-packages/bandersnatch/master.py:81 to:

```
socks_connector = ProxyConnector.from_url("<proxy_url">)
```

Which bypasses self.\_check\_for\_socks\_proxy()

##### #4 - 12/04/2020 09:44 PM - gerrod

- Status changed from NEW to MODIFIED

Applied in changeset [4bb8201791309daf51407535b717085fee91c791](https://pulp.plan.io/changesets/details?id=4bb8201791309daf51407535b717085fee91c791).

##### #5 - 01/11/2021 11:21 PM - dalley

- Sprint/Milestone set to 3.0 GA

#6 - 01/13/2021 12:37 AM - dalley

- Platform Release set to 3.0.0