

Pulp - Task #4972

Add a Role variable to the 'pulp' role to set REMOTE_USER_ENVIRON_NAME

06/14/2019 07:30 PM - bmbouter

Status: MODIFIED	Start date:
Priority: Normal	Due date:
Assignee: bmbouter	% Done: 100%
Category:	Estimated time: 0:00 hour
Sprint/Milestone:	QA Contact:
Platform Release:	Complexity:
Blocks Release:	Smash Test:
Backwards Incompatible: No	Verified: No
Groomed: Yes	Verification Required: No
Sprint Candidate: No	Sprint: Sprint 54
Tags: Katello-P1, Pulp 3 installer	

Description

The new Pulp settings needs an equivalent option added to the installer. The settings in Pulp is here: <https://docs.pulpproject.org/en/3.0/nightly/installation/configuration.html#remote-user-environ-name>

Solution

The new variable should be called: pulp_remote_user_envIRON_name and default to unset. It should be shown in the docs here also: <https://github.com/pulp/ansible-pulp/tree/master/roles/pulp#role-variables>

Associated revisions

Revision 9cb3a781 - 06/17/2019 07:38 PM - bmbouter

Adds pulp_remote_user_envIRON_name setting

The pulp_remote_user_envIRON_name setting allows the user to specify the REMOTE_USER_ENVIRON_NAME Pulp setting. This also documents the setting in the role README.md

<https://pulp.plan.io/issues/4972>

closes #4972

History

#1 - 06/14/2019 07:30 PM - bmbouter

labelling as a P1 because this blocks Katello's use of REMOTE_USER for their authentication <https://projects.theforeman.org/issues/27038>

#2 - 06/14/2019 07:33 PM - amacdona@redhat.com

- Groomed changed from No to Yes

- Sprint set to Sprint 54

#3 - 06/14/2019 07:33 PM - amacdona@redhat.com

- Tags Katello-P1 added

#4 - 06/14/2019 07:58 PM - bmbouter

- Status changed from *NEW* to *ASSIGNED*

- Assignee set to *bmbouter*

#5 - 06/17/2019 10:02 PM - bmbouter

PR available at: <https://github.com/pulp/ansible-pulp/pull/121>

#6 - 06/18/2019 12:17 AM - bmbouter

- Status changed from *ASSIGNED* to *MODIFIED*

- % Done changed from *0* to *100*

Applied in changeset [ansible-pulp3|9cb3a78120f9a3807a4fbc15aab679ed9df3c55](#).