Pulp - Test #4442

Test different code paths

02/20/2019 05:30 PM - kersom

Status:	CLOSED - COMPLETE
Priority:	Normal
Assignee:	kersom
Category:	
Sprint/Milestone:	
Version:	
Platform Release:	
Tags:	

Sprint:	
Quarter:	

Description

Different code paths are used in Pulp for the cases when artifacts are already present on the filesystem during sync and when they are not downloaded yet.

It probably makes sense to test 2 subsequent syncs of the same repo with immediate policy (doesn't matter which plugin) to be sure that second one is fine.

1. no content from repo A is downloaded
2. sync/publish repo A with download policy immediate
3. sync/publish repo A (or any other repo which has at least one artifact from repo A) again with download policy immediate
No failure in 2 shows that sync went fine when content *was not* present on the disk and in the DB.
No failure in 3 shows that sync went fine when content *was* already present on the disk and in the DB.

Associated revisions

Revision ed8ba2de - 02/21/2019 09:06 PM - kersom

Add test to verify sync/publish content already in pulp

Add test to verify how pulp handles sync/publish of content already on filesystem and database.

https://pulp.plan.io/issues/4442 closes: #4442

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History

#1 - 02/20/2019 05:31 PM - kersom

- Description updated

#2 - 02/20/2019 08:37 PM - kersom

- Assignee set to kersom

#3 - 02/21/2019 09:06 PM - kersom

- Status changed from NEW to MODIFIED

Applied in changeset pulp|ed8ba2ded760455f632161ba9068bd33daa86562.

#4 - 03/11/2019 09:24 PM - kersom

- Status changed from MODIFIED to CLOSED - COMPLETE

#5 - 04/26/2019 10:32 PM - bmbouter

- Tags deleted (Pulp 3)