

Pulp - Task #2679

Plugin agent-related plugin packages not being built on el6

03/29/2017 04:06 PM - semyers

Status:	CLOSED - CURRENTRELEASE	Start date:	
Priority:	High	Due date:	
Assignee:	semyers	% Done:	100%
Category:		Estimated time:	0:00 hour
Sprint/Milestone:		Tags:	Pulp 2
Platform Release:		Sprint:	
Groomed:	No	Quarter:	
Sprint Candidate:	No		

Description

Really, all plugin-related packages aren't being build for el6 anymore. When implementing the "build unsupported packages for el6" task, I was only focused on the platform code, and we missed this in review. Adding plugin support should (could...?) be reasonably simple, so I'll spend a few minutes on it and if not outright fix it, at least identify what remains to be done **to** fix it.

And, just to be clear, even though this affects el6 & 2.12, it affects the *supported* packages that we still build and release for el5 and el6, so I'm filing this as high priority.

Associated revisions

Revision e2932e75 - 03/29/2017 04:50 PM - semyers

Don't build unsupported packages in el6 by default

re #2679 <https://pulp.plan.io/issues/2679>

Revision 0b1765cf - 03/29/2017 04:51 PM - semyers

Don't build unsupported packages in el6 by default

re #2679 <https://pulp.plan.io/issues/2679>

Revision 8632c0cc - 03/29/2017 08:06 PM - semyers

Add support for unsupported package builds in plugins

In the first crack at making sure we only build supported packages for correct dists, I made the incorrect assumption that only the platform packages were affected. Puppet and RPM also need to be supported to ensure we build the correct set of packages on "unsupported" dists, like el5 and el6.

I tested this by running `./build-all 2.12-release` with and without the `--build-unsupported` option, observing that in each case the puppet and rpm plugins were build for el5 and el6, and that the correct set of packages are generated based on whether or not the `--build-unsupported` flag was passed (they were).

closes #2679 <https://pulp.plan.io/issues/2679>

History

#1 - 03/29/2017 05:30 PM - semyers

https://github.com/pulp/pulp_rpm/pull/1044
https://github.com/pulp/pulp_puppet/pull/256

^ spec file changes required to build the correct packages for el6 release in 2.12+

#2 - 03/29/2017 08:07 PM - semyers

- Status changed from ASSIGNED to POST

https://github.com/pulp/pulp_packaging/pull/329

#3 - 03/30/2017 11:19 PM - semyers

- Status changed from POST to MODIFIED

- % Done changed from 0 to 100

Applied in changeset [packaging:8632c0ccc831e48171dea39df84e8976d22462bd](#).

#4 - 03/31/2017 01:17 AM - semyers

- Status changed from *MODIFIED* to *CLOSED - CURRENTRELEASE*

After all that work to make the *CLOSED - COMPLETE* state, I've finally made a task where *CLOSED - CURRENTRELEASE* is relevant.

The 6Server stable 2.12 repository has been updated to include supported packages from *pulp_puppet* and *pulp_rpm* in addition to *platform*.

#5 - 04/15/2019 10:19 PM - bmbouter

- Tags *Pulp 2* added