

Pulp - Task #1240

Refactor # 765 (CLOSED - WONTFIX): Convert Pulp to use MongoEngine

Remove non-mongoengine unit codepaths from platform

09/08/2015 09:15 PM - bmbouter

Status: CLOSED - WONTFIX	Start date:
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0:00 hour
Sprint/Milestone:	Tags: Pulp 2
Platform Release:	Sprint:
Groomed: No	Quarter:
Sprint Candidate: No	
Description	
<p>Throughout the platform code there are several "if mongoengine do X otherwise do Y" when dealing with unit types. This preserves old-style support while allowing unit types to be converted to the new style. Once all plugins are converted and the old style becomes invalid, the platform code needs to be updated to remove the old-style codepaths. This task tracks that work and should be updated with notes about how to find these types of things in the codebase.</p> <p>- Places where a unit type check is done against <code>plugin_api.list_unit_models</code>, like this one.</p> <p>- branch points based on <code>type_def</code> like this one</p>	

History

#1 - 04/12/2019 09:16 PM - bmbouter

- Status changed from NEW to CLOSED - WONTFIX

#2 - 04/12/2019 09:19 PM - bmbouter

Pulp 2 is approaching maintenance mode, and this Pulp 2 ticket is not being actively worked on. As such, it is being closed as WONTFIX. Pulp 2 is still accepting contributions though, so if you want to contribute a fix for this ticket, please reopen or comment on it. If you don't have permissions to reopen this ticket, or you want to discuss an issue, please reach out via the [developer mailing list](#).

#3 - 04/15/2019 10:43 PM - bmbouter

- Tags Pulp 2 added